



(Joymania Development and CDV Software Entertainment AG / 2002)

Technical Specifications:

- Windows® 98/ME/2000/XP
- Intel® or AMD® Processor with 450 MHz
- DirectX® 8.1
- 3D Video Accelerator Card e.g. TNT2, ATI Radeon, GeForce Series
- 128 MB RAM
- 16 MB free disc space
- Soundcard with DirectX® support

Starting the game

Under Start/Program Files/Santa Claus in Trouble/ click on the respective icon.

The Menus:

Start Game – Start a new game.

Highscores – View a list of the 10 best players along with their scores.

Options – Customize volume and controls and choose a language.

Quit – Exit the game and quit to the Windows desktop.

Keyboard controls:

- Move the character with the cursor key or alternatively with the **A**, **W**, **S** and **D** keys.
- Jump with **Space** or the **E** and **J** keys.

Mouse controls:

- Move the character with the right mouse button or alternatively with the cursor keys.
- Jump with the left mouse button.

Joystick/Game pad controls:

- Move the character with the primary stick.
- Jump with the primary or secondary firing button.

Internet Firewall Configuration:

If you are behind a firewall it is necessary to open port 7000 in order to upload your highscores.

Credits:

JOYMANIA DEVELOPMENT

Programming: Petr Vlcek
Peter Ohlmann

Graphic design: Adam Sprys
Peter Ohlmann

Producer at CDV: Achim Heidelauf

Many thanks to:

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Enjoy the game! We wish you a wonderful Christmas!
The Joymania and CDV team

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